# **Tutorial "General Relativity"**

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# Sheet No. 1 – Solutions

will be discussed on Nov/04/16

# 1. Decay of the muon

Muons have been discovered while studying cosmic radiation at Caltech in the thirties of the last century. The muon is an unstable subatomic particle with a mean life time of  $\tau \sim 2.2 \mu s$  (measured in its rest frame). Their decay via the weak interaction is described by

$$N(t) = N_0 \exp\left(-\frac{t}{\tau}\right),\,$$

where N(t) is the number of muons after the time t, and  $N_0$  is the initial number at t = 0. They travel nearly with the speed of light, v = 0.998c.

a.) What distance can a muon manage in its proper time<sup>1</sup>?

**Solution:** With the speed of light  $c = 2.99792458 \cdot 10^8 \text{ m/s}$  one finds for the distance travelled in the proper lifetime of the muon  $x = \beta c\tau \simeq 658.2 \text{ m}$ .

b.) Why does an observer on Earth measure a mean lifetime of around  $34.8\mu$ s. What distance would a muon travel in this time?

**Solution:** In the Earth frame the lifetime of the muon is increased by the Lorentz factor ("time dilation"):  $\tau_{\text{Earth}} = \gamma = \tau / \sqrt{1 - \beta^2} \simeq 34.8 \ \mu\text{s}$ . In this time the travelled distance is  $\beta c \tau_{\text{Earth}} \simeq 10.4 \text{ km}$ .

c.) Suppose, that in 9 kilometers above sea level  $10^8$  muons were produced. How many of them reach the Earth's surface (non-relativistically)? Why does an observer detect nearly 42% of them nonetheless?

**Solution:** The time it takes for the muon to travel to sea level is  $t_{\text{Earth}} = 9 \cdot 10^3 \text{ m}/(\beta c) \simeq 30.1 \,\mu\text{s}$ , and the number of muons expected to reach the surface of the Earth is  $N_{\text{nrel}} = N_0 \exp(-t_{\text{Earth}}/\tau) \simeq 115$ . Correctly one has to take into account the dilation of the muon's lifetime, and thus  $N_{\text{rel}} = N_0 \exp(-t_{\text{Earth}}/\tau_{\text{Earth}}) \simeq 0.42 \cdot 10^8$ .

# 2. Addition of velocities

Given a particle in frame  $\Sigma$ , which is moving at  $\vec{u} = \frac{3}{4}c\vec{e_1}$  to the right and another observer in frame  $\Sigma'$ , which is moving with  $\vec{v} = -\frac{3}{4}c\vec{e_1}$  (i.e., to the left with respect to  $\Sigma$ ). Why doesn't the observer in  $\Sigma'$  measure a total speed of  $\frac{3}{2}c$  of the particle? What speed does he measure?

**Solution:** We use Lorentz vectors in the (01) plane of Minkowski space. The proper velocity is

$$U = \gamma_u \begin{pmatrix} 1\\ \beta_u \end{pmatrix},\tag{1}$$

<sup>1</sup>Eigenzeit

and the boost to the frame  $\Sigma'$  is given by the Lorentz-boost matrix

$$\hat{\Lambda} = \hat{B}(-v) = \gamma_v \begin{pmatrix} 1 & \beta_v \\ \beta_v & 1 \end{pmatrix},$$
(2)

i.e., the proper velocity in  $\Sigma'$  is

$$U' = \hat{\Lambda} U = \gamma_u \gamma_v \begin{pmatrix} 1 + \beta_u \beta_v \\ \beta_u + \beta_v \end{pmatrix}, \tag{3}$$

and thus the three-velocity of the particle with respect to  $\Sigma'$  is given by

$$u' = \frac{U'^q}{U'^0} = \frac{\beta_u + \beta_v}{1 + \beta_u \beta_v}.$$
(4)

For the values  $\beta_u = \beta_v = 0.75$  one finds  $\beta'_u = 0.96$ .

#### 3. Arrow

An arrow of length 1 m has been shot. While passing your view, you measure a length of 86.6 cm. At what speed v travels the arrow?

**Solution:** If the length is measured in the frame, where the arrow moves with a speed  $v = \beta c$ , it appears shorter by an inverse Lorentz factor, i.e.,

$$L_{\rm lab} = \frac{L_{\rm proper}}{\gamma} = \sqrt{1 - \beta^2} L_{\rm proper}$$
(5)

Solved for  $\beta$  we get

$$\beta = \sqrt{1 - \left(\frac{L_{\text{lab}}}{L_{\text{proper}}}\right)^2} \simeq 0.5.$$
(6)

#### 4. Speed of a particle

If a particle's kinetic energy is n times its rest energy, what is its speed?

**Solution:** The kinetic energy of a relativistic particle is given by

$$T = mc^2(\gamma - 1),\tag{7}$$

where m is the invariant mass of the particle. Setting  $T = nmc^2$  we get

$$\gamma = n+1 \Rightarrow \beta = \sqrt{1 - \frac{1}{(n+1)^2}} = \frac{\sqrt{n(n+2)}}{n+1}.$$
 (8)

#### 5. Lorentz invariance

Which of the following quantities is Lorentz-invariant (and which manifestly Lorentz covariant)?

a.) 
$$\vec{x}^2$$
 b.)  $x_{\mu}x^{\mu}$  c.)  $x^{\mu}x^{\nu}$  d.)  $\eta_{\mu\nu}$  e.)  $ds^2$  f.)  $(dx^0)^2$  g.)  
 $\gamma$ 

**Solution:** a.) is the magnitude of a three-vector which is frame dependent; b.)  $x_{\mu}x^{\mu} = \eta_{\mu\nu}x^{\mu}x^{\nu}$  is invariant since it is a Minkowski product of a four-vector with itself; c.)  $x^{\mu}x^{\nu}$  are the contra-variant components of a 2<sup>nd</sup>-rank Lorentz tensor; d.)  $\eta_{\mu\nu}$  are the invariant components of the Lorentz metric, because for a Lorentz-transformation matrix one has  $\eta'_{\rho\sigma} = \eta_{\mu\nu}\Lambda^{\mu}{}_{\rho}\Lambda^{\nu}{}_{\sigma} = \eta_{\rho\sigma}$ ; e.)  $ds^2 = \eta_{\mu\nu}dx^{\mu}dx^{\nu}$  is Lorentz invariant since it's the Minkowski product of a four-vector with itself, f.)  $(dx^0)^2$  is neither invariant nor covariant; g.)  $\gamma$  is not invariant, because it's the time component of the proper velocity  $U^{\mu} = \gamma(1, \vec{v})$  of a particle with three-velocity  $\vec{v}$ .

### 6. General rotation-free Lorentz boost

Find the rotation-free Lorentz-boost matrix  $\Lambda^{\mu}{}_{\nu}$ ,  $x'^{\mu} = \Lambda^{\mu}{}_{\nu}x^{\nu}$  between two inertial frames  $\Sigma$  and  $\Sigma'$ , where  $\Sigma'$  moves with the speed  $\vec{v}$  wrt. to  $\Sigma$  ( $|\vec{v}| < c$  in arbitrary direction).

**Solution:** For a boost in 1-direction ( $\Sigma'$  moves with three-velocity  $\vec{v} = \beta c \vec{e_1}$  relative to  $\Sigma$ ) one has

$$x^{\prime 0} = \gamma_v (x^0 - \beta x^1), \quad x^{\prime 1} = \gamma_v (x^1 - \beta x^0), \quad x^{\prime 2} = x^2, \quad x^{\prime 3} = x^3.$$
(9)

Since for an inertial observer the space is homogeneous and isotropic, we get the boost in a general direction by writing this in a rotation-kovariant form, i.e.,

$$x^{\prime 0} = \gamma_v (x^0 - \vec{\beta} \cdot \vec{x}), \quad \vec{x}^{\prime} = \gamma_v \vec{x}_{\parallel} + \vec{x}_{\perp} - \gamma_v \vec{\beta} x^0, \tag{10}$$

where the components of the position vector  $\vec{x}$  parallel and perpendicular to the relative velocity of the frames are

$$\vec{x}_{\parallel} = \frac{\vec{\beta} \cdot \vec{x}}{\beta^2} \vec{\beta}, \quad \vec{x}_{\perp} = \vec{x} - \vec{x}_{\parallel}, \tag{11}$$

respectively, and thus we get

$$\vec{x}' = \vec{x} + (\gamma - 1)\frac{\vec{\beta} \cdot \vec{x}}{\beta^2}\vec{\beta} - \gamma_v \vec{\beta} x^0.$$
(12)

So the general rotation-free Lorentz boost reads (in (1+3)-notation)

$$\hat{\Lambda} = (\Lambda^{\mu}{}_{\nu}) = \hat{B}(\vec{\beta}) = \begin{pmatrix} \gamma & -\gamma \vec{\beta}^{\mathrm{T}} \\ -\gamma \vec{\beta} & \mathbb{1}_{3\times 3} + (\gamma - 1) \frac{\vec{\beta} \vec{\beta}^{\mathrm{T}}}{\beta^2} \end{pmatrix}.$$
(13)