

# **The role of self-sustained dynamical activity in generalized neural nets**

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# Outline

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- elements of cognitive system theory
- principles of autonomous brain dynamics
  - ▷ self-sustained
  - ▷ neural competition
- neural nets with transient-state dynamics
  - ▷ internal dynamics vs. sensory data input stream
  - ▷ emergent cognitive capabilities
- outlook

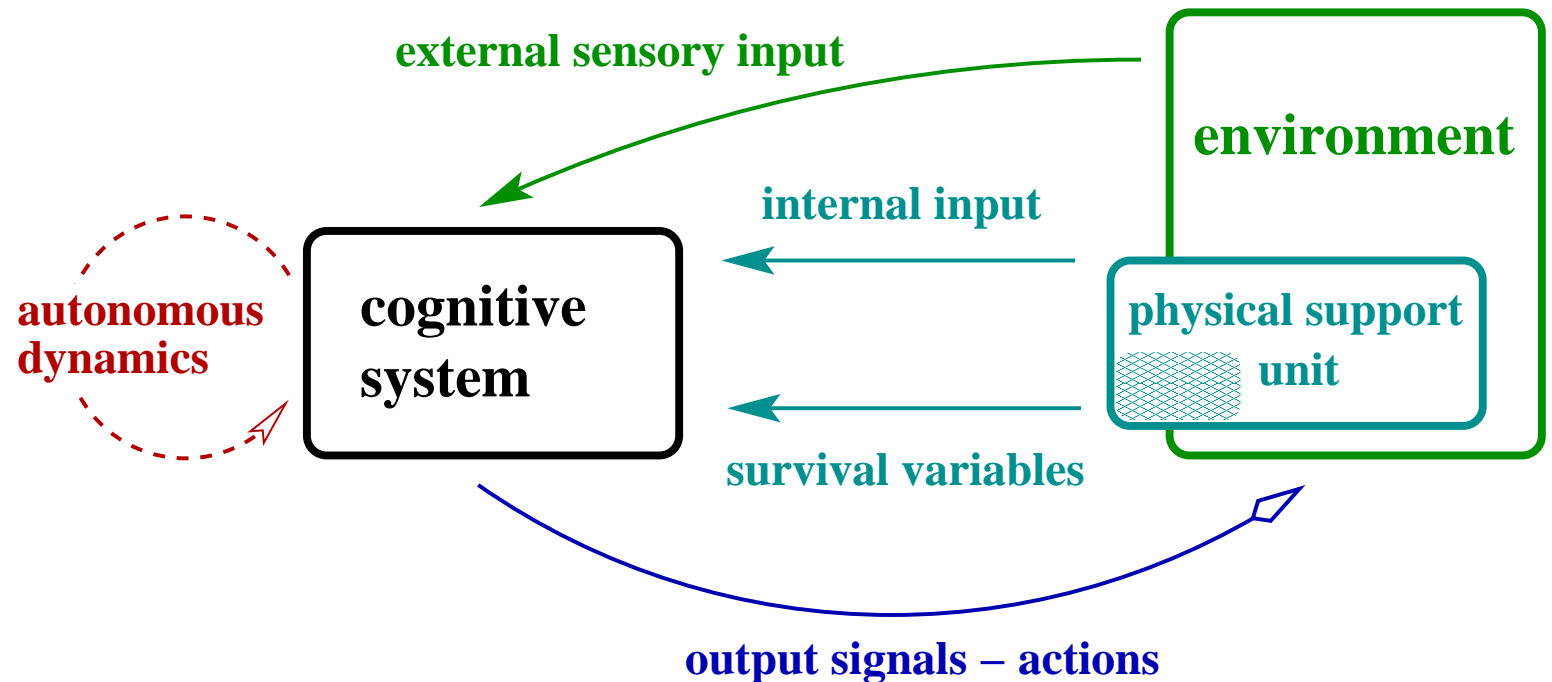
# what is a cognitive system?

## complex and adaptive dynamical system

- living dynamical system

- ▷ embedded

- ▷ body for: action output  
sensory input



# biologically inspired cognitive systems ---

## traditional AI (artificial intelligence)

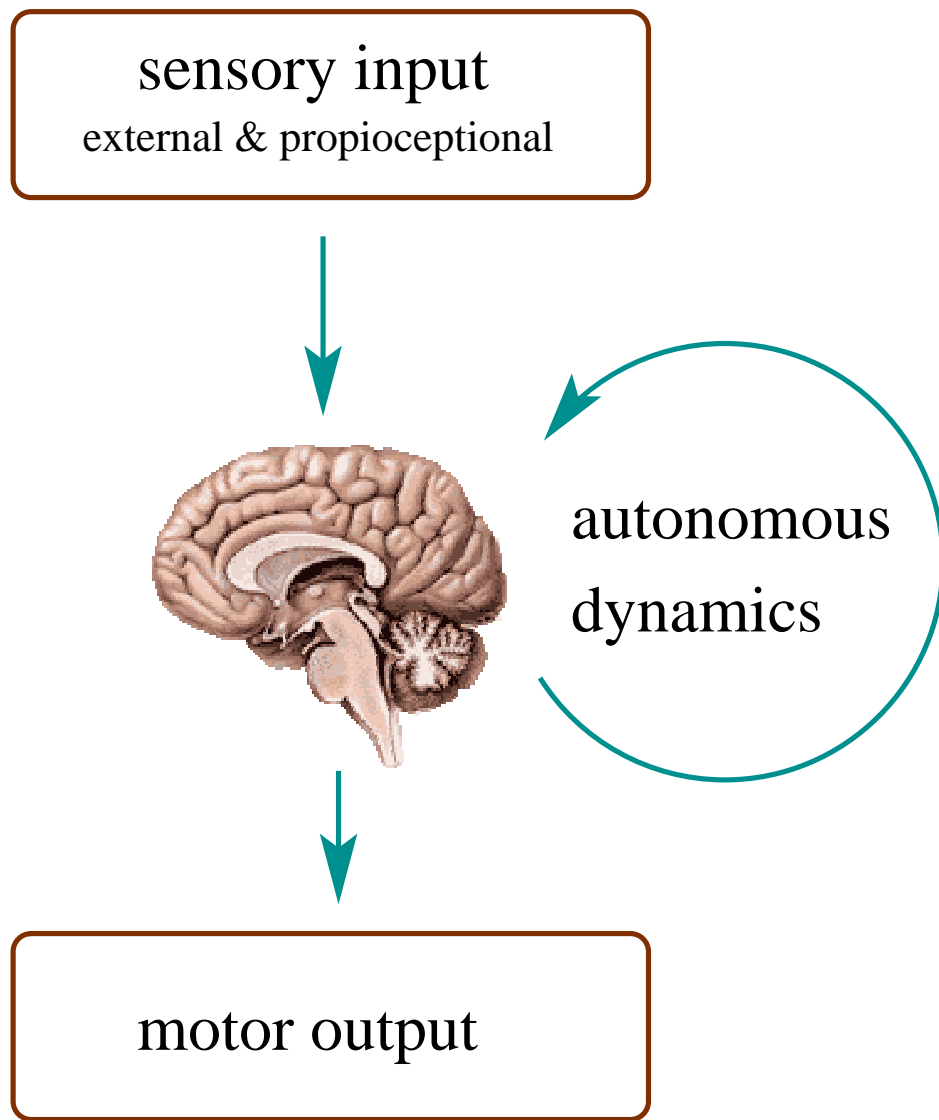
- best solution for given task
- robotics, chess, visual systems, ....
- driven by applications

## **cognitive system approach**

- general principles - self motivation
- biologically inspired, neurobiology
- emergent cognitive capabilities

# global brain dynamics

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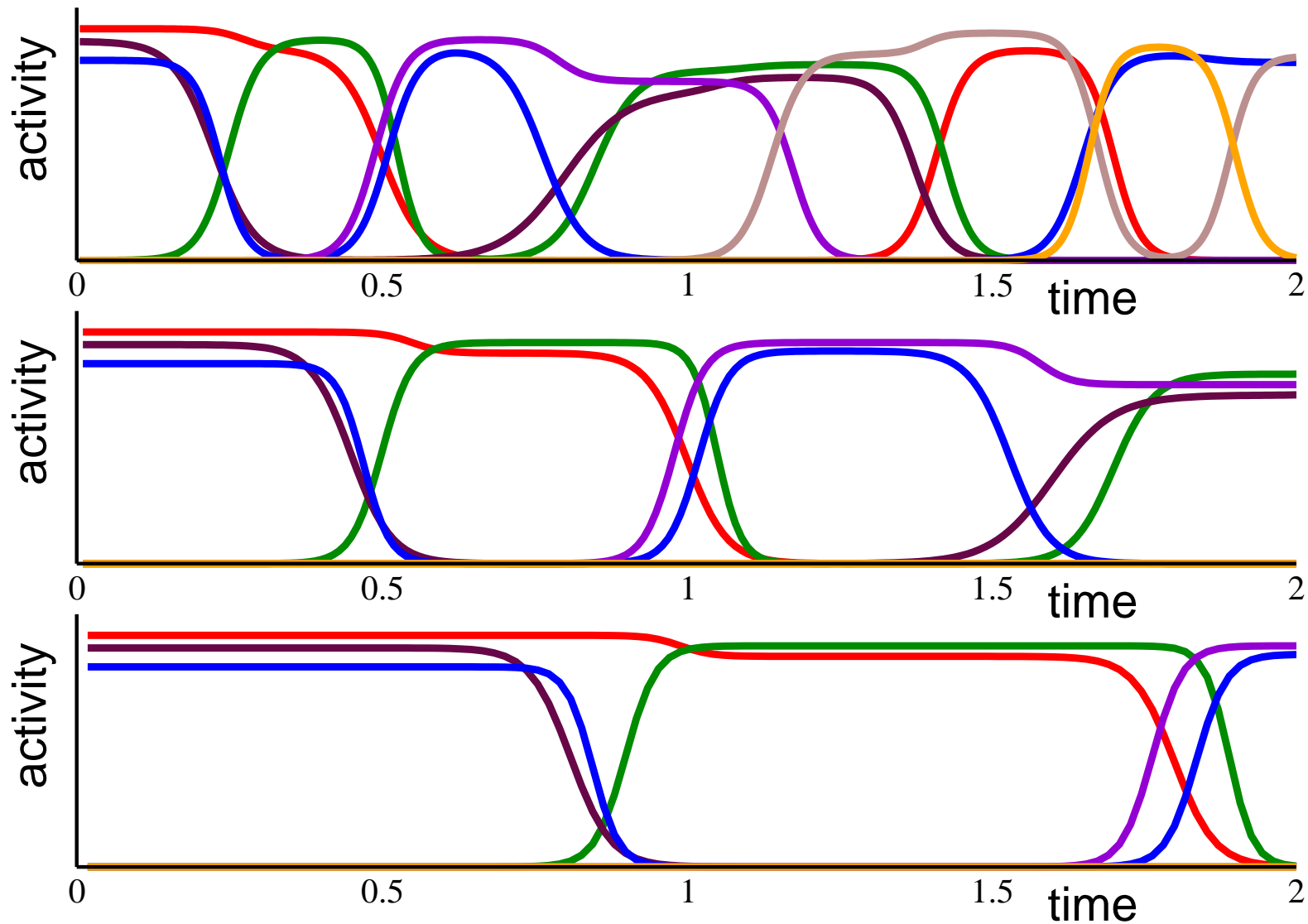


## is the brain an input-output mapper?

- self-sustained neural activity
- relation to sensory input
  - ▷ driven or modulated?
  - ▷ epiphenomena or central functional role?
- states-of-the-mind [Edelmann & Tononi]
  - ▷ neural competition
  - ▷ transient neural states

# transient state dynamics

## transiently stable activity plateaus



# multi winners-take-all networks

## competitive global brain states

- “winning coalition”  $\Leftrightarrow$  global states of mind
- time-sequence of winning coalitions  $\Leftrightarrow$  associative thought process

## clique encoding

- clique  $\equiv$  fully connected subgraph

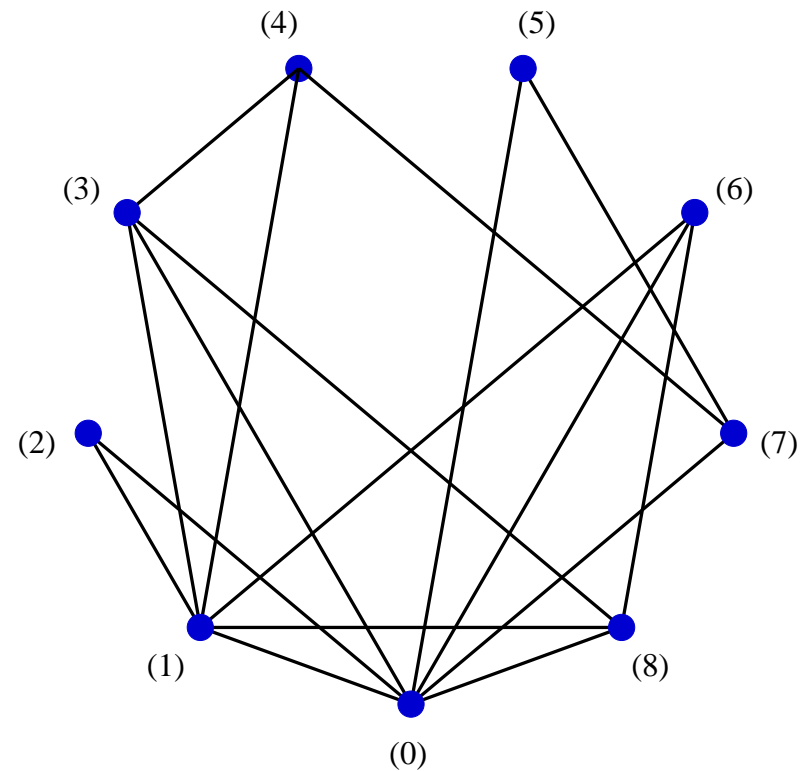
### cliques

(0,1,2)

(1,3,4)

(0,1,6,8)

- clique  $\equiv$  winning coalition



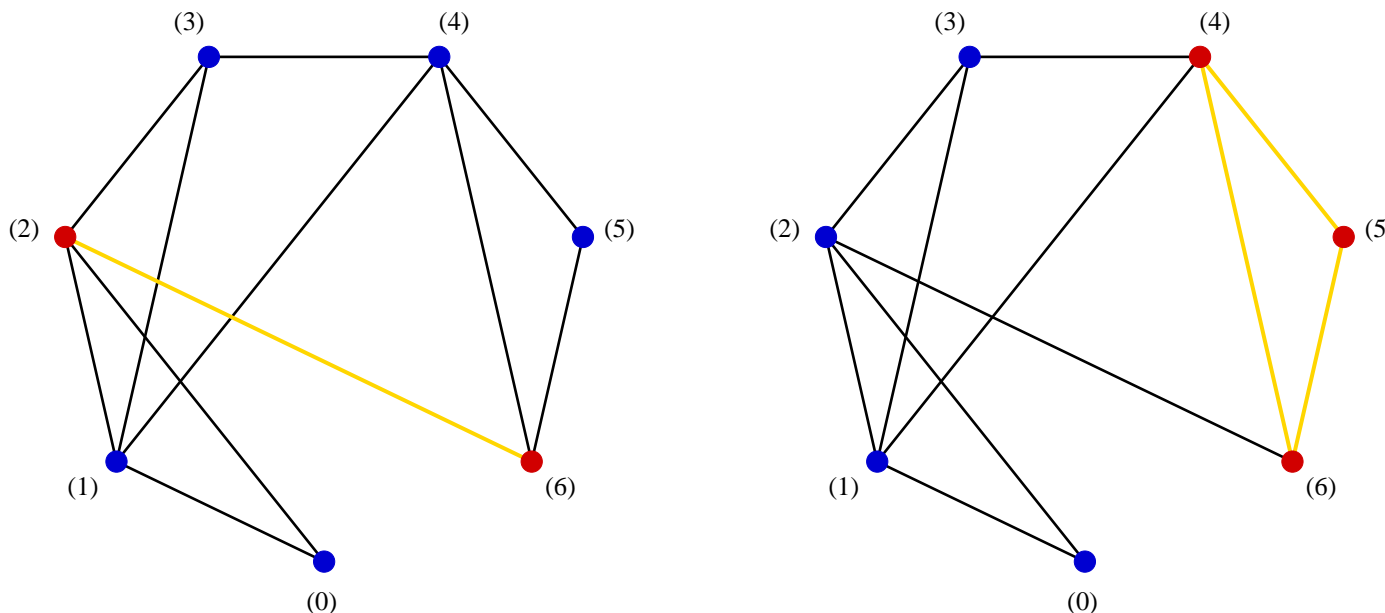
# clique encoding

- lines: excitatory interactions

(inhibitory background)

- stable memory states (transient attractors):

$(0, 1, 2)$ ,  $(1, 2, 3)$ ,  $(1, 3, 4)$ ,  $(4, 5, 6)$ ,  $(2, 6)$ .



memory states  $\Leftrightarrow$  fully connected clusters (cliques)



# generalized Lotka-Volterra equations

● reservoir:  $\varphi_i \in [0, 1]$

$x_i \in [0, 1]$  : activity levels

$$\begin{aligned}\dot{x}_i &= (1 - x_i)\Theta(r_i)r_i + x_i[1 - \Theta(r_i)]r_i \\ r_i &= g(\varphi_i)\sum_j w_{i,j}x_j + \sum_j z_{i,j}x_j f(\varphi_j)\end{aligned}$$

$\Gamma_{\varphi}^{-}$  : depletion-rate  
 $\Gamma_{\varphi}^{+}$  : filling-rate
 }

 transient states  $\rightarrow$  attractors  
 $\underbrace{\hspace{10em}}_{\Gamma_{\varphi}^{\pm} \rightarrow 0}$

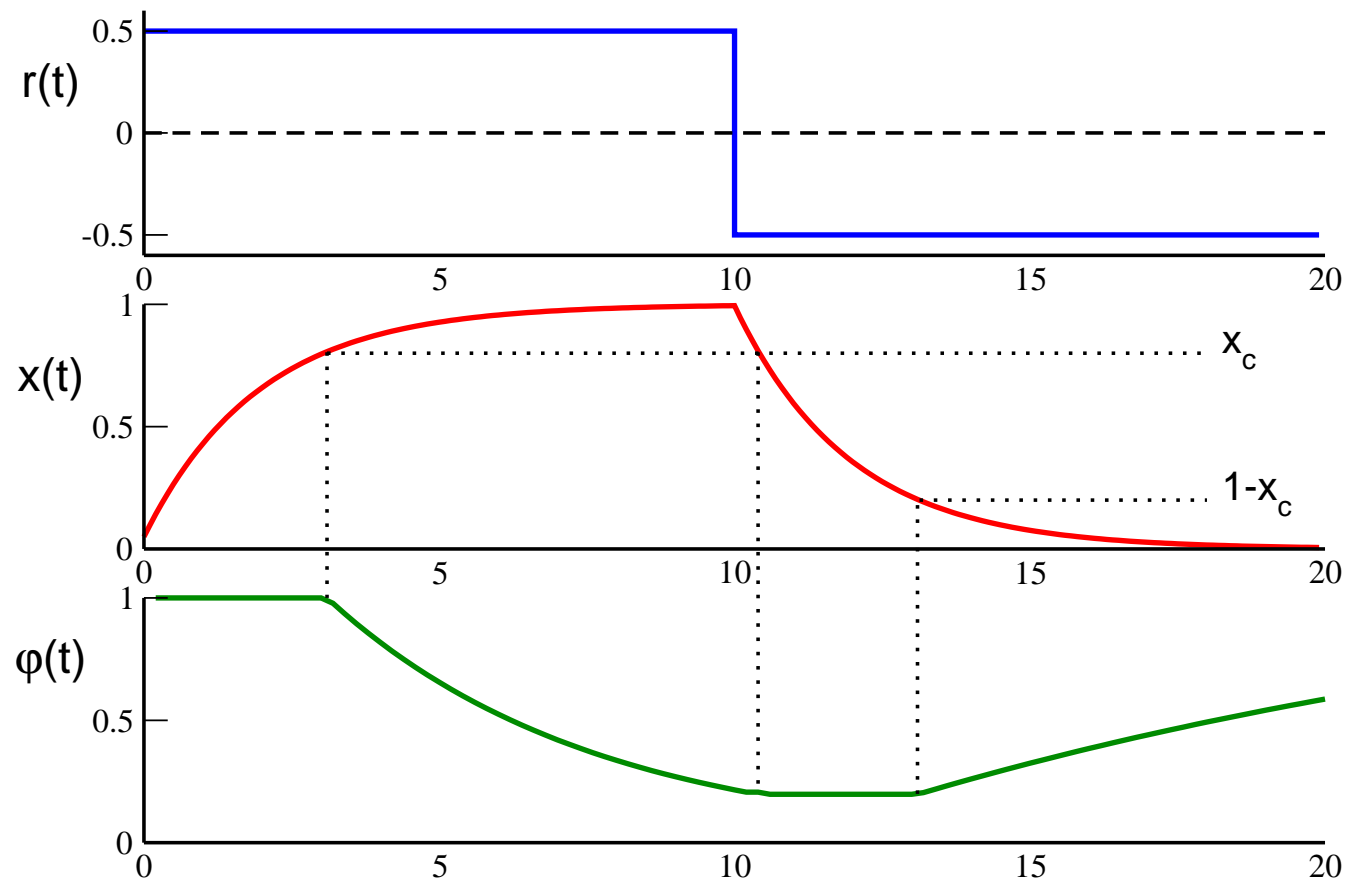
$$\dot{\varphi}_i = \Gamma_{\varphi}^{+}\Theta((1 - x_c) - x_i)(1 - \varphi_i) - \Gamma_{\varphi}^{-}\Theta(x_i - x_c)\varphi_i$$

● coupling via reservoir functions  $f(\varphi)$ ,  $g(\varphi)$

# reservoir dynamics

$$\dot{x} = (1-x)\Theta(r)r + x[1-\Theta(r)]r$$

$$\dot{\phi} = \Gamma_{\phi}^{+} \Theta((1-x_c) - x)(1-\phi) - \Gamma_{\phi}^{-} \Theta(x - x_c) \phi$$



# stabilization of memory states

## illustration: homogeneous case

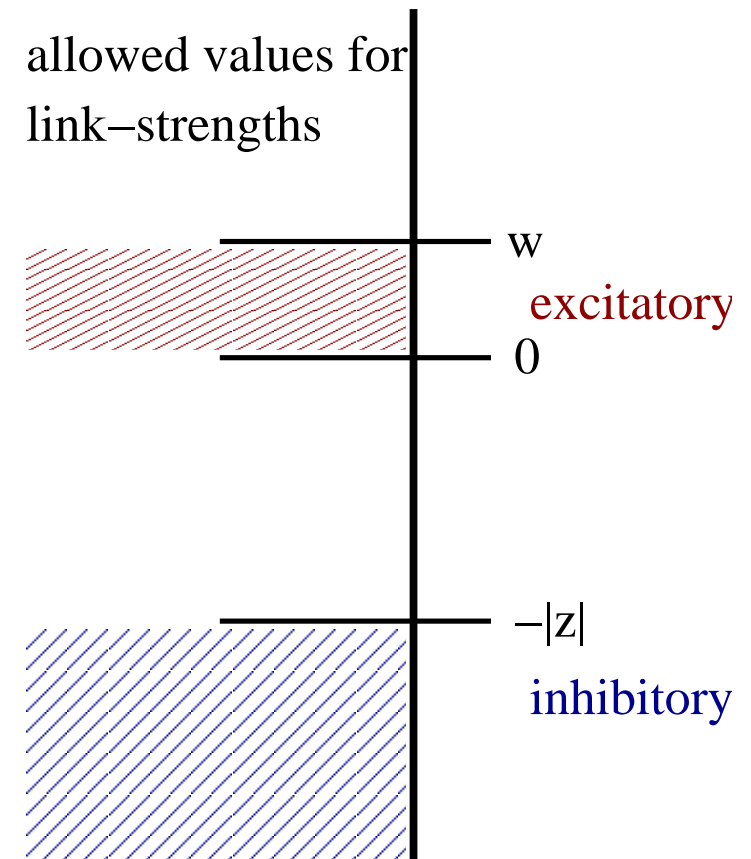
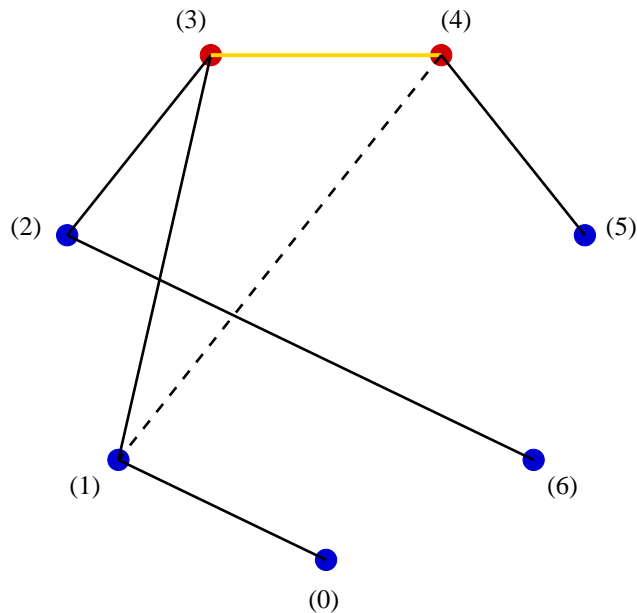
$$\begin{aligned}\dot{x}_i &= (1 - x_i)\Theta(r_i)r_i + x_i[1 - \Theta(r_i)]r_i \\ r_i &= g(\varphi_i)\sum_j w_{i,j}x_j + \sum_j z_{i,j}x_jf(\varphi_j)\end{aligned}$$

excitatory:  $w_{i,j} = w > 0$

inhibitory:  $z_{i,j} = z = -|z|$

▷ condition:

$$|z| > (Z - 1)w$$



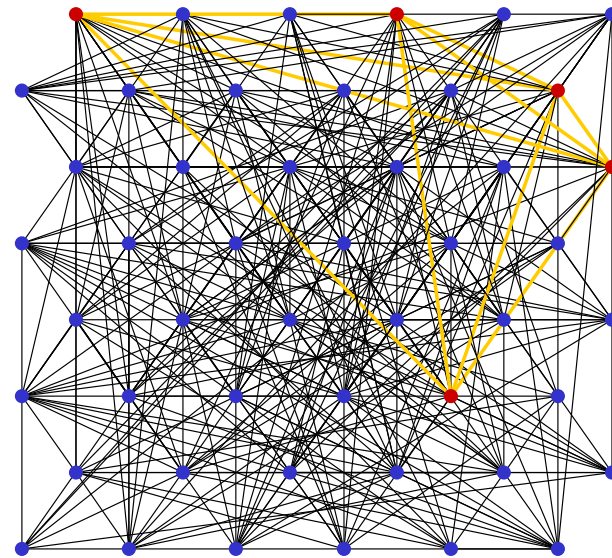
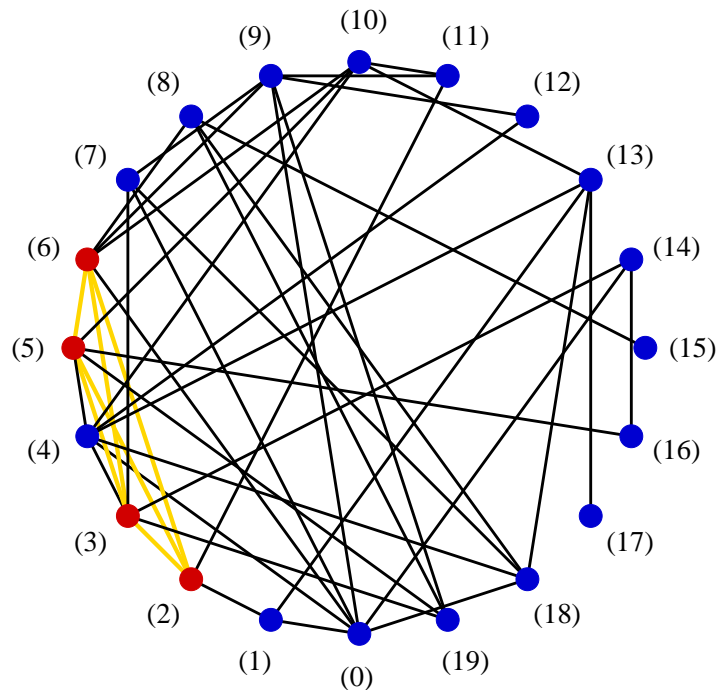
# dense and homogeneous networks

## clique encoding

sparse coding  $\Rightarrow$  high storage capacity

stable memory states:

	2-AC	3-AC	4-AC	5-AC	total
20-sites	19	10	1	0	30
48-sites	2	166	66	2	236



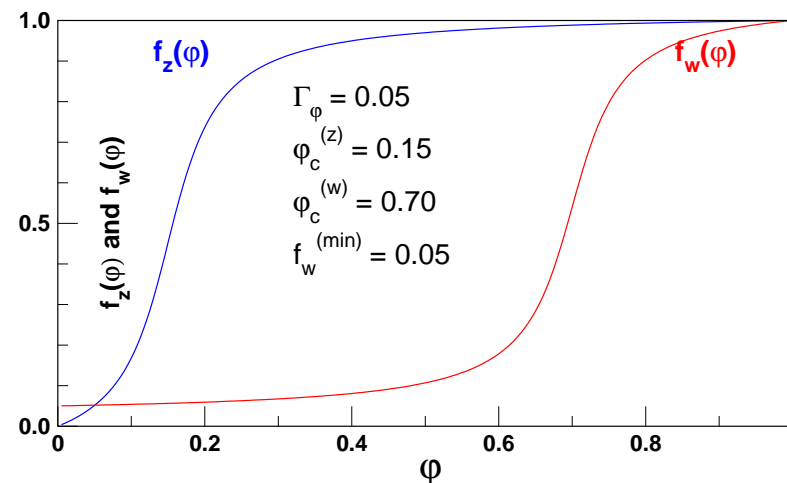
# reservoir functions

$$\begin{aligned}\dot{x}_i &= (1 - x_i)\Theta(r_i)r_i + x_i[1 - \Theta(r_i)]r_i \\ r_i &= g(\varphi_i)\sum_{j=1}^N w_{i,j}x_j + \sum_{j=1}^N z_{i,j}x_j f(\varphi_j)\end{aligned}$$

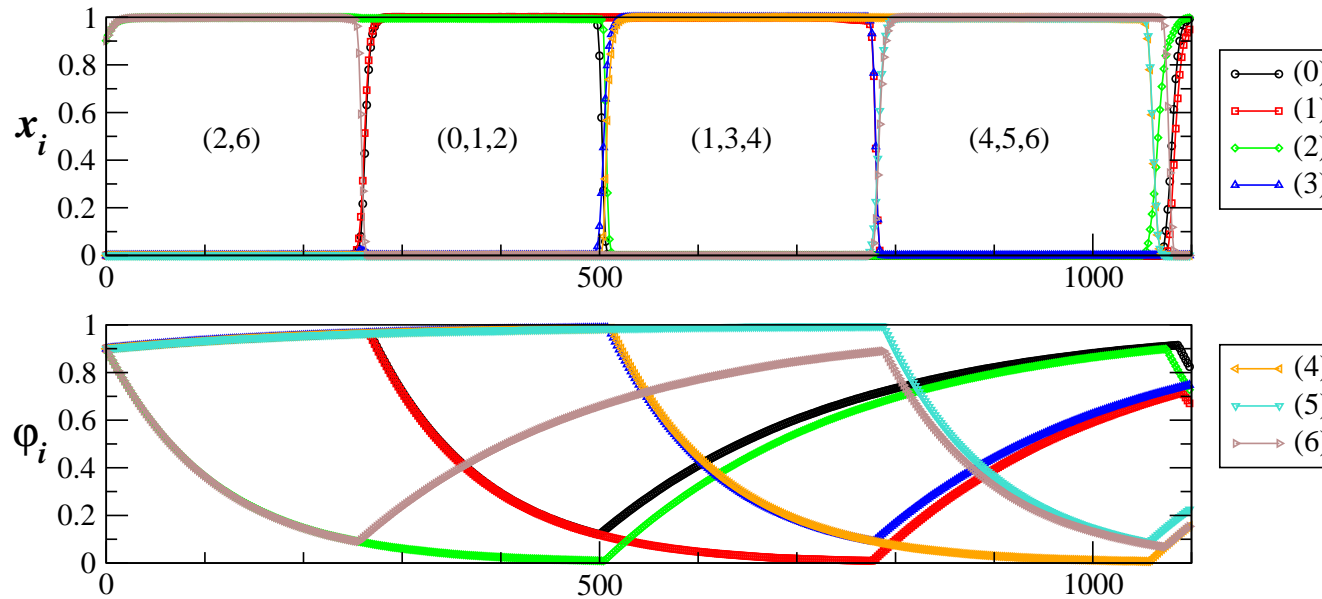
- ▷ neuron can inhibit other neurons if  $\varphi > \varphi_c^{(f)} = 0.15$
- ▷ neuron can be activated by other neurons if  $\varphi > \varphi_c^{(g)} = 0.8$

$$f(\varphi) = \Theta(\varphi - \varphi_c^{(f)})$$

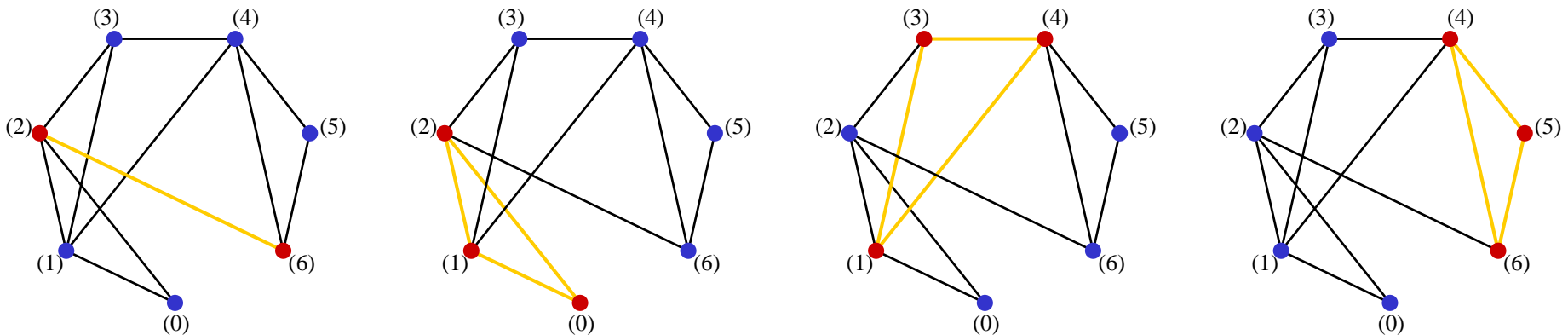
$$g(\varphi) = \Theta(\varphi - \varphi_c^{(g)})$$



# a simple associative thought process

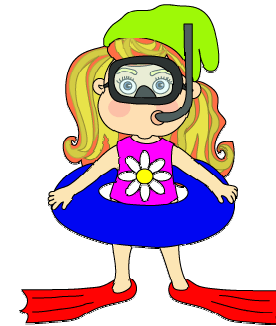
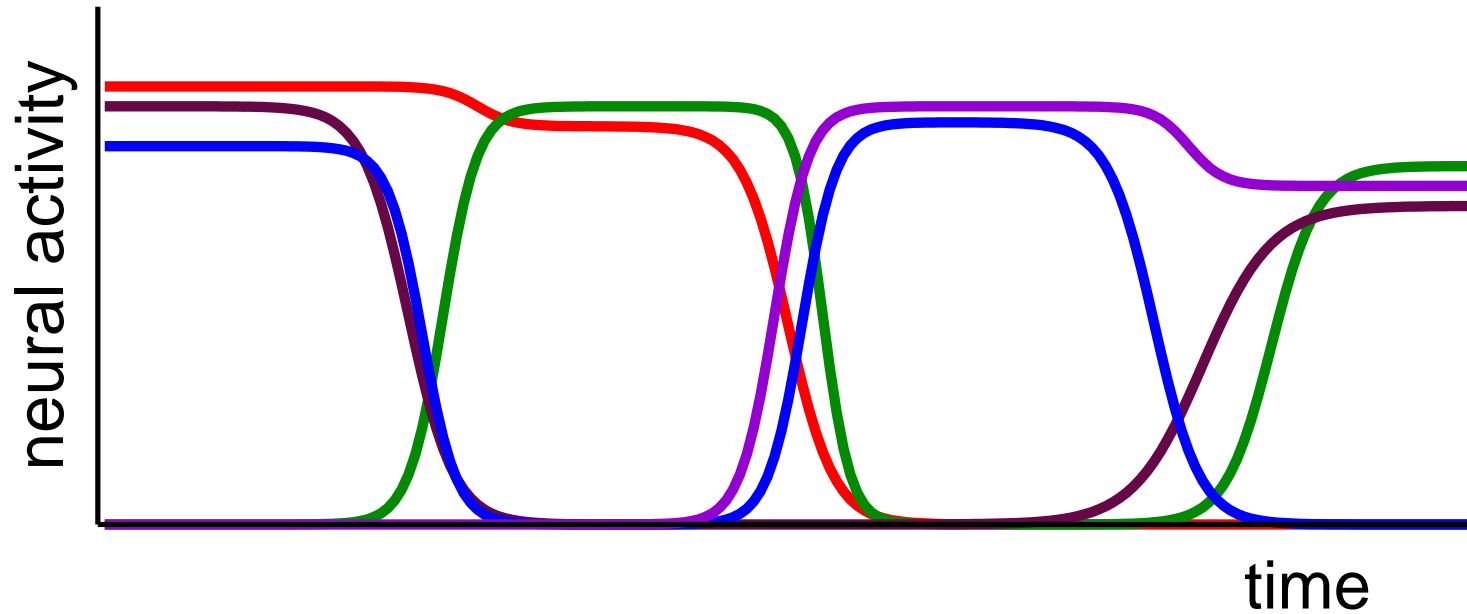


thought process:  $(2,6) \rightarrow (0,1,2) \rightarrow (1,3,4) \rightarrow (4,5,6)$



# correlations: internal vs. external? \_\_\_\_\_

self-generated internal dynamics

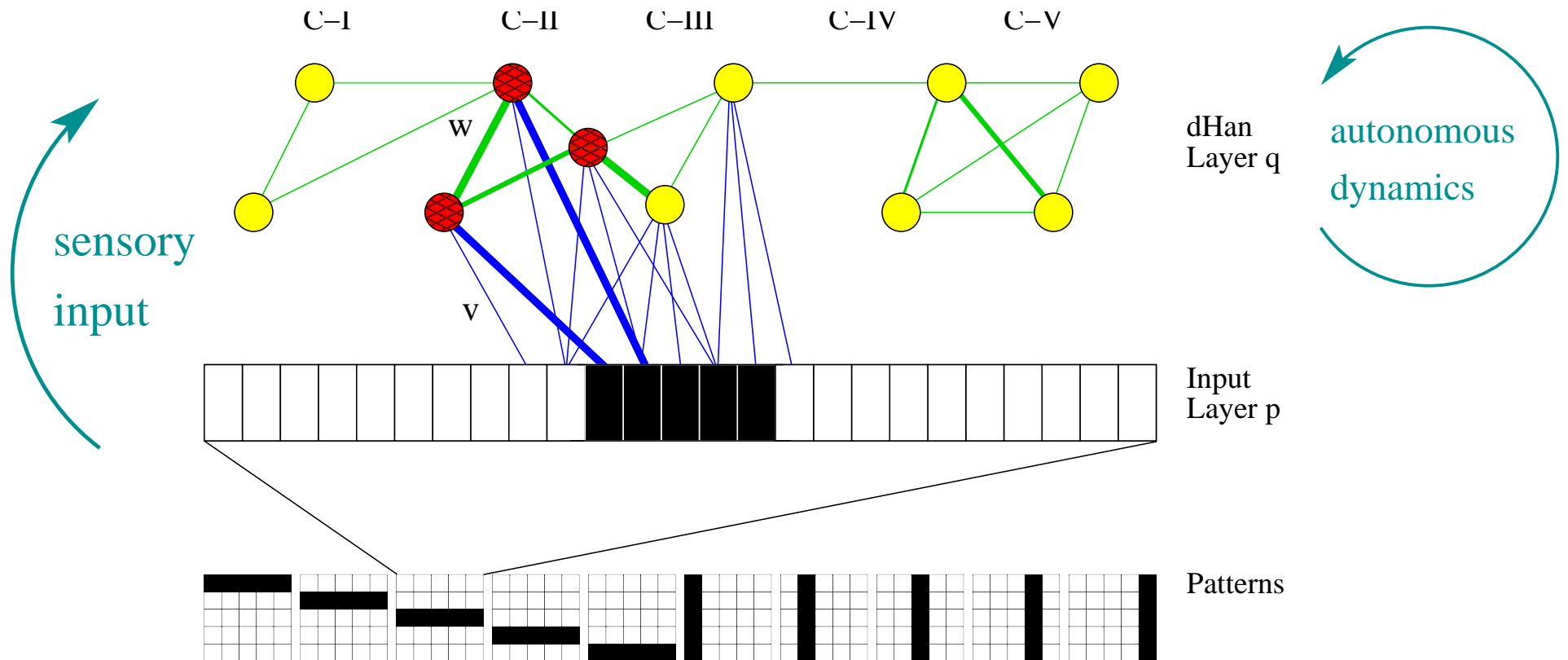


sensory data input stream

# coupling to sensory input

## self-generated internal dynamics

▷ **dHan** (dense homogeneous associative network)



## input data stream

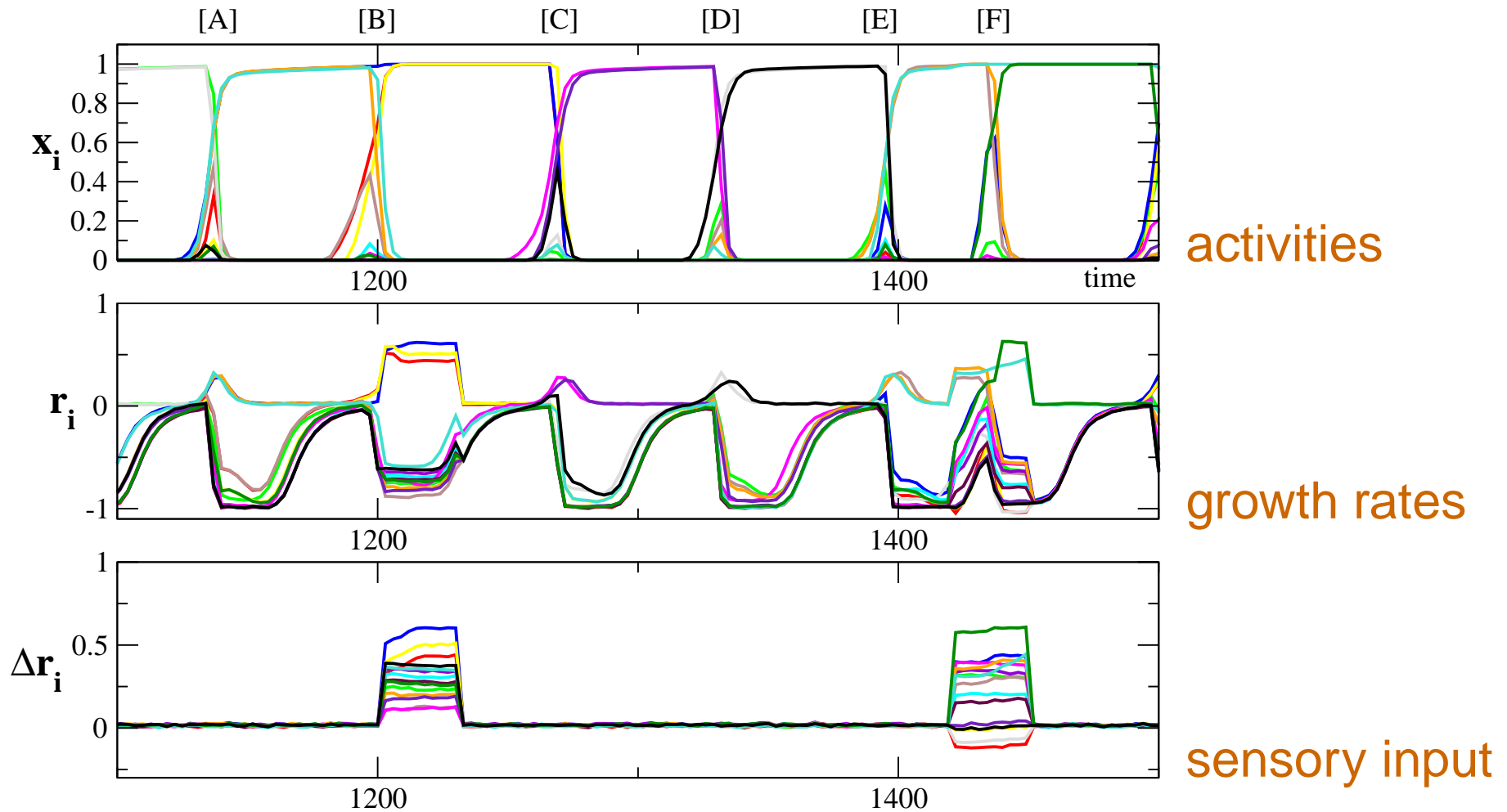
▷ **unrelated to internal dynamics**



# learning during sensible periods

## competition

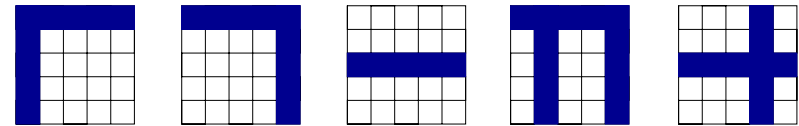
internal dynamics  $\Leftrightarrow$  sensory input



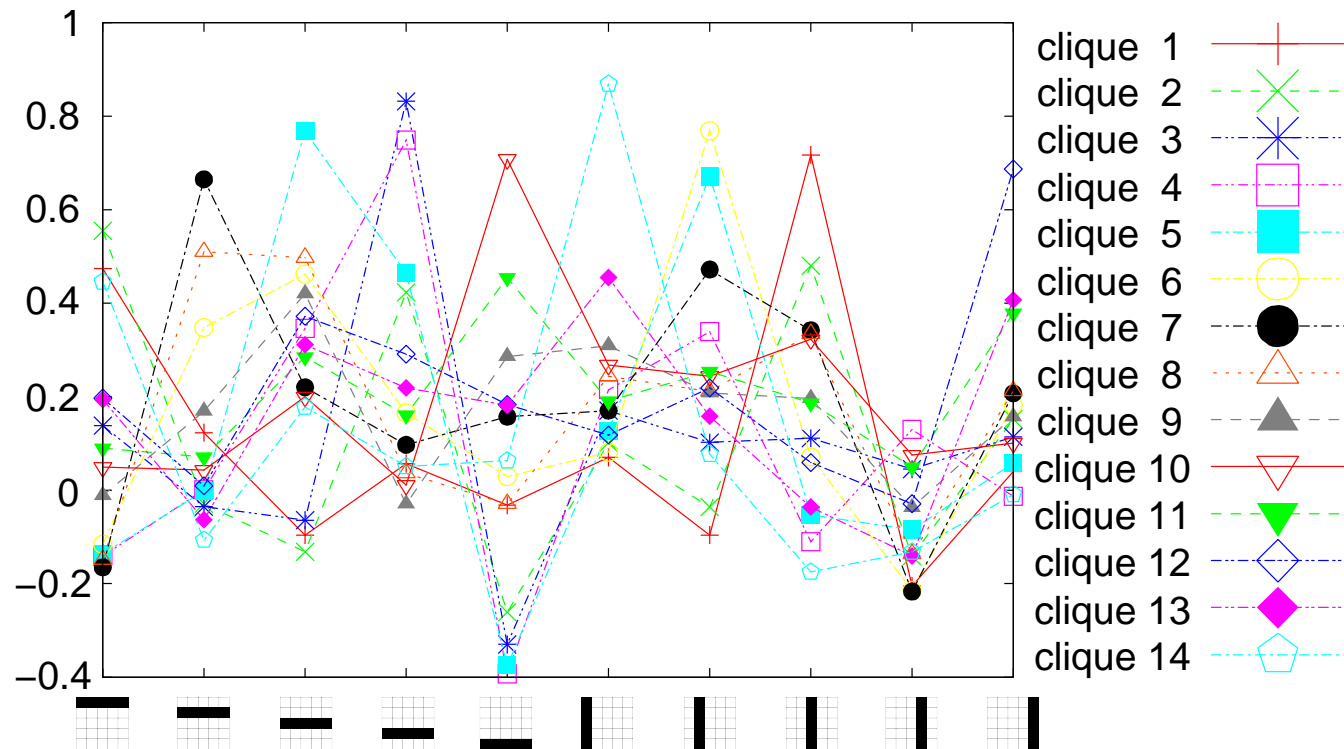
# bars problem

## random superposition

▷ horizontal & vertical bars



## independent component analysis



[Gros & Kaczor '08]

# emerging cognitive capabilities

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## working principles

- ▷ self-sustained dynamical activity
- ▷ transient states - competitive dynamics

## coupling to input signals

- ▷ competitive dynamics - learning in sensitive periods
- ▷ emergent - not directly encoded

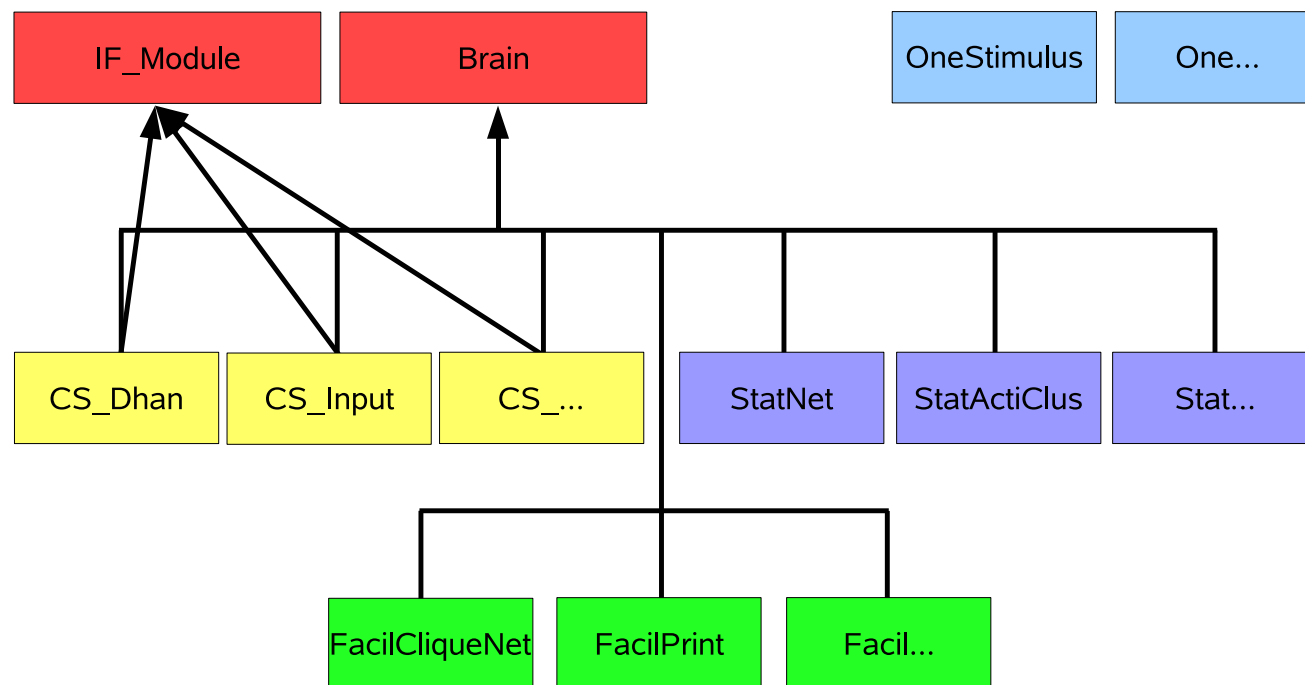
extraction of statistically independent components

- ▷ rudimentary object recognition capabilities

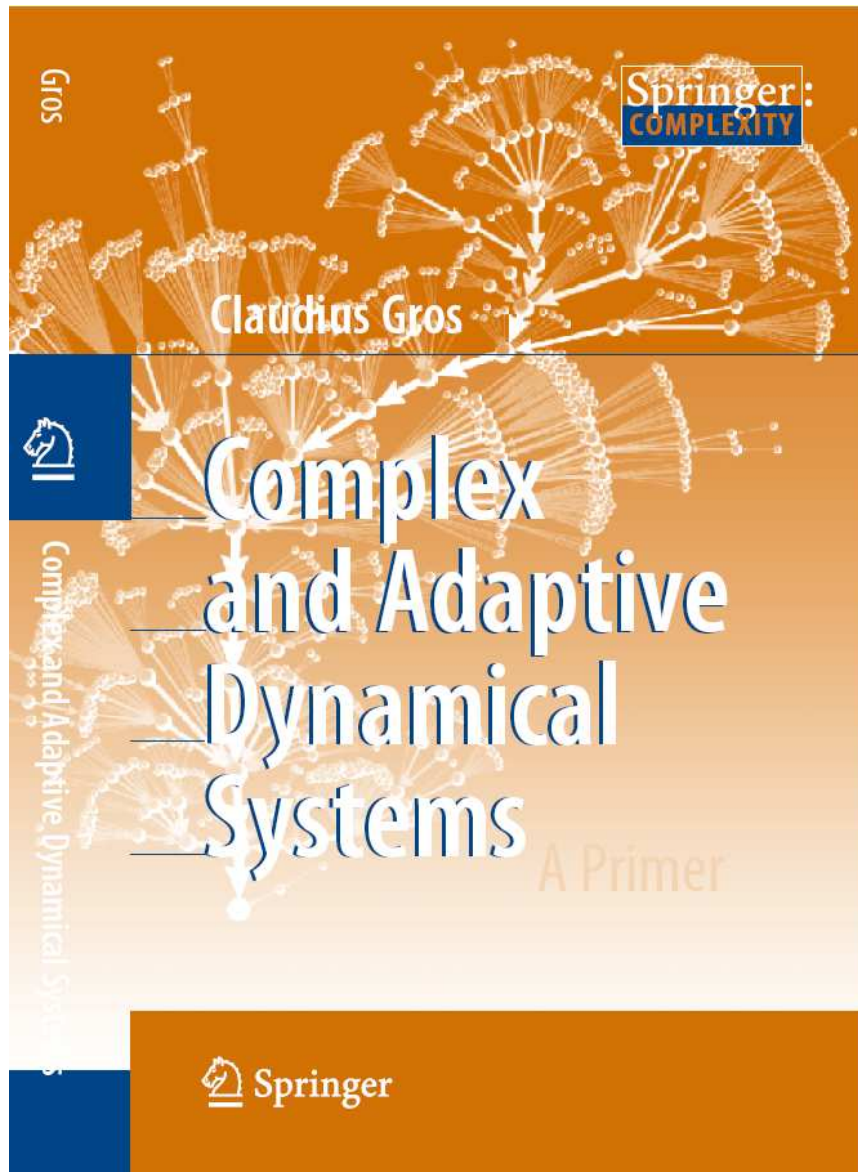
# modular approach

## meta network of neural networks

- JAVA platform: class diagram



- full flexibility: full on-the-fly architectural reconfiguration
- status: several working modules



- The small world phenomenon in social and scale-free networks
- Phase transitions and self-organized criticality in adaptive systems
- Life at the edge of chaos and coevolutionary avalanches resulting from the unfolding of all living
- Living dynamical systems and emotional diffusive control within cognitive system theory

(Springer, 2008)